

2024 Presidents' Day Tournament Information Guide

SCHEDULE AND GENERAL INFORMATION

Play Schedule:

The play schedule will be posted on <u>www.advancedeventsystems.com</u>. Scores will be updated after every match on Advanced Event Systems. Please make sure you look at your reffing and playing assignments as each day progresses.

Wave times will be Saturday 8:00 am - 2:00 pm and 3:00pm - 9:00 pm

Pools will typically consist of three or four teams:

If your pool consists of 3 teams, it will be handled in one of two ways:

a) you will play two matches in the your three team pool and once the three team pool completes its matches, the teams will be re-seeded and begin play in a cross-over match. In this scenario, only your first two matches will be listed on AES, and your third match will be determined once the three team pools are complete and teams are re-seeded.
b) you will play two matches with three sets to 25 each, with both matches being listed on AES

If your pool consists of 4 teams, your matches for the day will all be listed on AES.

Each team will play a minimum of three matches on Saturday. Each team is guaranteed 5 matches during the tournament. Once each wave starts, we will play ahead of schedule as play allows.

Check your schedule for your play site on Sunday as some teams will move to Schoolcraft College or the United Wholesale Mortgage Sports Complex for their Sunday matches.

Ticket Sales - Admission:

Single Day Pass: \$15

2 Day Pass: \$25

Purchases can be made via credit card only at the following site:

LINK TO PURCHASE COMING SOON – IT WILL BE SENT TO CLUBS AND ON THE PRESDAYCHALLENGE.COM WEBSITE

- NEW Tickets will be sold using GATE.
 - o This **NEW** platform will be used for Munciana events this season.
 - GATE requires a <u>FREE USER</u> account. This must be set up prior to checking out for the first time.
 - GATE is a product of Player First. If your family already has a Player First account, you will use the same username and password to purchase for each event.
 - Please purchase ticket at home before you get there. WIFI is hit or miss, and your phone may be scrolling a long time before connecting which is very frustrating when you are trying to get in to watch your athlete.

Admission fee is good at all facilities for that day or the weekend with a 2-day pass if you move between facilities. Doors will open at each facility at 7:00 a.m. for players and spectators. Tickets will be sold at the door all day Saturday and Sunday at the entrance of each facility but will be available online only.

You will present your ticket on your phone to be scanned. Once your ticket is validated, you will receive a wristband for use throughout the weekend.

All spectators must be wearing a wristband to gain access to the area where the courts are located. We will have security monitoring the door checking for wristbands. Wristbands must be worn and not attached to a bag. Putting your wristband on a purse, bag, or anywhere other than your wrist will result in denied entry to the playing area. There are no replacements for lost or forgotten wristbands. If you lose your wristband, leave it at home, leave it in your hotel room, etc., you will need to purchase another one. All sales are final. No refunds will be given.

<u>Livestreaming:</u> Baller TV will be live-streaming all matches at all sites throughout the weekend. <u>Purchase livestreaming for the weekend here.</u>

Team Check-in:

TEAMS MUST CHECK IN ONLINE IN AES BETWEEN MONDAY FEB. 12, 2024 AND WEDNESDAY FEB. 14, 2024.

Rosters will be verified online when you check in online. There will be a check in on Friday night for teams looking to pick up their bag tags from 5pm-7pm at the main entrance to Hall B in the Huntington Place Atrium.

Bag Tag pickup will also be available beginning on Saturday morning at 6:30am the table outside the entrance to Hall B.

Tournament Play:

Matches will begin no later than 10 minutes from the conclusion of the preceding match. Matches will begin ahead of schedule as play allows. Wave start times will not be moved up. Subsequent rounds and bracket play matches will be moved up whenever time allows. At the start time, if teams are not ready to play, the opposing team will be awarded one point per minute. After ten minutes, the first game will then be forfeited. The second game and match will also be forfeited after an additional 10 minutes.

There are no caps for any sets. Third set will be up to 15, no cap.

Coaches are allowed to designate 2 liberos. The libero is allowed to serve for one position.

U12's will serve from normal service line.

Work Team Assignments:

First official will be provided for all matches. Each team is responsible to provide: 1 down official, 2 lines people, 1 official scorekeeper, 1 libero tracker and 1 person for flip score. You are responsible for your own whistles.

No phones or food are allowed for the working teams at work tables. All coaches/teams need to double check their reffing assignments throughout the weekend, especially Sunday. Please check in with your Site Director to insure your reffing duties are fulfilled before leaving on Sunday.

If you are late for your officiating assignment, the same penalties apply as to match and forfeit times. All penalties will be carried over to the following day if necessary. Please check closely to be sure you know the schedule. If you are uncertain please ask the tournament director at your site. On time means the start of warm-ups, not match start time.

It is required that a coach or other adult team representative remains in the scorers table or bench area during team officiating assignments.

During bracket play on Sunday, all losing teams must stay and provide the work team for the following match unless specified differently. The game scheduled on your court may or may not be part of your division. If your match is switched to another court you are still required to provide the work team.

WARM-UP PROCEDURES

For all matches during the event, warm-up time will be 2-4-4. 2 minutes for shared ball handling, 4 minutes for the serving team to have the entire court, 4 minutes for the receiving team to have the entire court.

Matches will be played ahead of schedule if possible. We are asking teams to help shag for the opponent during warm-ups to keep balls off other courts.

Warm-up balls are not provided at the Huntington Place or at the United Wholesale Mortgage Sport Center.

SCHEDULE INFORMATION & RESULTS

Complete posting of results and next round of play will be available on the Advanced Events Systems website (http://www.advancedeventsystems.com.) This is the official schedule. There will not be any posting of pool results around tournament desk. Check the internet for all results. Before leaving your site, be sure to check your schedule carefully for the next day. Site Directors and officials will not be held accountable for miscommunication or schedule interpretations. The official tournament posting on the internet are the only source that will be considered should a dispute arise.

PLEASE ENSURE THAT YOU CAN ACCESS THE AES WEBSITE

ON YOUR PHONE OR MOBILE DEVICE

TIE BREAKING PROCEDURES

During pool play, only ties in pools that affect who will advance to the Gold bracket in the Open & Premier Divisions will be considered for a tie-breaker match. All other divisions will be determined by the tiebreaking formulas in AES, which are outlined below.

Two way ties - Head to head pool results will always determine the winner.

THREE-OR-MORE TEAMS TIE IN MATCHES

Three way ties - If a three way tie occurs in a pool that does affect advancement into the Gold Bracket in the Open or Premier Divisions, the results will be determined as follows:

- 1. Head to head results are used to determine pool finishes for teams that are tied in Match Record.
 - a) A team that beats all the other teams with which it is tied in Match Record will finish ahead of the other teams in the pool.
 - b) A team that has lost to all of the other teams with which it is tied in Match Record is placed behind the other teams in pool finish.
 - c) If there are only two teams tied in matches after steps 1(a) and 1(b) have been applied, the head to head winner of those 2 teams earns the higher pool finish.
 - d) If after applying steps 1(a), 1(b) & 1(c), teams remain tied, then the ranking of those remaining teams follows the procedure in step 2.
- 2. Set percentage is the 2nd level of breaking ties and is used to rank a pool in which teams remain tied after applying the rules in step 1.
 - a) Teams with a higher set percentage finish ahead of teams with a lower set percentage.
 - b) If only two teams are tied in both match percentage and set percentage, the team that won head to head receives the higher finish in the pool.
 - c) If three teams (or more) are tied in match percentage and set percentage after applying steps 2(a) & 2(b), the tie breaking procedure followed is based on pool finish among the teams tied in Match percentage and Set percentage is determined by Point percentage. If two teams are still tied in point percentage, the head to head winner finishes higher.

Three way ties - If a three way tie occurs in a pool that does not affect advancement into the Gold Bracket in the Open or Premier Divisions, the results will be determined as follows:

- Set winning percentage (if still tied)
- Point percentage within pool play
- Coin Flip

PROTEST PROCEDURES:

If a protest needs to be filed it must be done at the time of the incident, no later. The first referee is obligated to acknowledge and record all protests. For U15 -U18 teams, only the floor captain may file a protest. For U12-U14 teams, the coach or the floor captain may protest. The protest must be written on the score sheet by the official scorekeeper or the first-official and must be signed by the person presenting the protest as well as the first official. All protests will be ruled upon prior to the next service. Judgment calls may not be protested. Protests will be considered only for situations outlined in the United States Volleyball Official Rules booklet. The Head Official will handle all protests and their rulings are final.

GENERAL RULES:

Only AAU registered members are allowed on the court.

AAU Registered coach must be on the bench. A team without an AAU registered coach is considered incomplete and may not play.

Any abuse of tournament officials or staff by players, coaches or parents will result in that person's removal from the tournament.

Chairs that are provided for team benches may not be moved or taken to another area.

Outside team food will not be allowed at any sites. Players may pack a lunch/dinner in their bag and concessions are available. You will be at your location for 6-7 hours. Check the information for each site below. Outside chairs are not allowed at any locations.

Tournament gear and t-shirts will be sold at all locations by Fine Designs.

Trainers will be available at the Huntington Place. Ice will be available at all locations. Bring your own tape and supplies if you need to be taped.

PLAY SITE INFORMATION - Smoking is not permitted inside or on the grounds of any facility.

- Huntington Place (formerly TCF Center or Cobo Hall):
 - 1 Washington Blvd, Detroit MI 48226
 - No outside chairs allowed, plenty of seating available, full concessions available – No warm up balls provided
 - Parking at Huntington Place
 - See information below or click the link below for general parking information for the Convention Center. Parking at Huntington Place
- o <u>UWMSC</u> United Wholesale Mortgage Sports Complex (formerly Ultimate Soccer)
 - 867 South Blvd. E, Pontiac, MI 48341
 - No outside chairs allowed, plenty of seating provided, full concessions available, plenty of free parking available in lots on all sides of the complex, entrances in front and back of building – No warm up balls provided

2024 Presidents' Day Challenge Playing Waves

				Saturday
Age	Division	AM	PM	Playing Location
12's	Club		Х	Huntington Place
12's	Open		Х	Huntington Place
13's	Classic	Χ		Huntington Place
13's	Club	Χ		Huntington Place
13's	Open / Premier		X	Huntington Place
14's	Classic		Х	Huntington Place
14's	Club		Х	Huntington Place
14's	Open/Premier	Χ		Huntington Place
15's	Classic	Х		Huntington Place
15's	Club		Х	Huntington Place
15's	Open/Premier		х	Huntington Place
16's	Classic		Х	Huntington Place
16's	Club	Χ		Huntington Place
16's	Open / Premier	Χ		Huntington Place
17's	Classic	Х		Huntington Place
17's	Club	Х		Huntington Place
17's	Open / Premier	Х		Huntington Place
18's	Club/ Classic		х	Huntington Place
18's	Open / Premier	Х		Huntington Place

To ensure a quality event we have combined a few divisions. We will also split some divisions into two divisions due to the number of team registrations. When split, both groups within a division will play in the same wave as listed above.

All divisions will play at Huntington Place on Saturday. We will be expanding to one additional site on Sunday, the United Wholesale Mortgage Sports Complex (address below). Expanding to these sites will allow us to provide a higher quality experience and allow teams to finish Sunday's play earlier in the day.

The purpose of these changes is to ensure quality play and quality format for all teams involved. Thank you for your patience and cooperation. We look forward to a great event!

Restaurants in Detroit

Things to Do in Detroit

Parking at Huntington Place

Directions to Huntington Place

Huntington Place Parking

Huntington Place Roof Deck Parking

The Huntington Place Roof Deck is located at the corner of Congress and Third Streets on the roof of the venue. It features 1,200 uncovered parking spaces and provides easy access to Huntington Place.

Huntington Place Washington Blvd. Garage

The Washington Boulevard garage is conveniently located at the corner of Larned St. and Washington Blvd., underneath Huntington Place. This garage features 640 covered parking spaces on two levels.

Huntington Place Congress Street Garage

The Huntington Place Congress Street Garage is located at the intersection of Congress and First streets, underneath the Huntington Place. The Huntington Place Congress Street Garage features 350 covered and 56 uncovered parking spaces.